

Calculation sheet for use when a delay or interruptions occur in the 1<sup>st</sup> Innings

Net playing time available at start of the match 420 minutes [A]

Length of time of innings in progress \_\_\_\_\_ [B]

Length of delay(s) or interruption(s) \_\_\_\_\_ [C]

Extra time available \_\_\_\_\_ [D]

Time made up for reduced interval \_\_\_\_\_ [E]

Effective playing time lost  $[C - (D + E)]$  \_\_\_\_\_ [F]

Remaining playing time available  $[A - F]$  \_\_\_\_\_ [G]

G divided by 4.20 (to 2 decimal places) \_\_\_\_\_ [H]

Max overs per team  $[H/2]$  (round up fractions) \_\_\_\_\_ [I]

Rescheduled Playing Hours

1<sup>st</sup> innings to commence or recommence \_\_\_\_\_ [J]

Total length of 1<sup>st</sup> innings  $[I \times 4.20]$  \_\_\_\_\_ [K]

Rescheduled 1<sup>st</sup> innings cessation time  $[J + (K-B)]$  \_\_\_\_\_ [L]

Length of Interval \_\_\_\_\_ [M]

2<sup>nd</sup> innings commencement time  $[L + M]$  \_\_\_\_\_ [N]

Rescheduled 2<sup>nd</sup> innings cessation time  $[N + K]$  \_\_\_\_\_ [O] \*

\*Ensure that the match is not ending earlier than the original cessation time. If it is, add at least one over per team and recalculate [I] to [O] to prevent this from happening. Ensure that you don't finish more than 9 minutes later than the original cessation time.

Maximum overs per bowler  $[I / 5]$  \_\_\_\_\_

Power play overs \_\_\_\_\_